



Deck13 Interactive GmbH | Deck13 Games | Gutleutstr. 82 | D-60329 Frankfurt | Germany

Press Release

***Hover Cubes: Arena* – Early Access Begins on Steam Today**

Frankfurt, Germany, May 2, 2016 – Frankfurt-based developer and publisher Deck13 today announced that the first-person-multiplayer-online jump-n-run *Hover Cubes: Arena* is now available via Steam Early Access. Priced regularly at \$14.99, players will enjoy a 15% discount during the first 14 days the game is live on Steam.

Philipp Sauer (Managing Director, Gametology): “We are thrilled to finally make the game available to fans. It has always been incredibly important to us to receive feedback from players and take it into consideration during our development process.”

Jan Klose (Managing Director, Deck13): “It is great to see the development team at Gametology taking their first step towards a bigger audience and we are excited to see the progress over the next few months in Early Access.”

Hover Cubes: Arena is a mainstream-defying first-person-multiplayer-online jump-n-run. The competitive parkour levels are all about skills and speed. Together or alone against friends or against each other in teams, *Hover Cubes: Arena* offers plenty of opportunities to show off your wall- and air-jump skills with the different Hover Cube functions and combinations.

Join the [STEAM Early Access](#), the [Facebook Community](#) or follow the game on [Twitter](#). You can also join the conversation on [Reddit](#). A game-play trailer is available [here](#) and current press materials can be found [here](#).

Members of the press are welcome to request Early Access keys.

Hover Cubes: Arena official website: <http://gametology.net/project/hover-cubes-arena/>

Deck13 official website: <http://www.deck13.com>

Gametology official website: <http://gametology.net>



About Deck13:

Deck13 Interactive is one of Germany's leading Next-Gen developers with studios based in Frankfurt and Hamburg. Deck13's award winning portfolio contains top-titles like Next-Gen multiplatform hit Lords of the Fallen, which sold more than 1 million units. The team consisting of 50 people is currently developing the AAA-multiplatform title The Surge which utilizes their home made FLEDGE-Engine. The studio's newly founded unit „Deck13 Games“ publishes select games from independent developers and supports their marketing efforts.

About Gametology:

Gametology is a team of game developers from Germany. The studio was founded in 2014 and has since been developing games with high graphical standard and innovative gameplay.

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